Winnie The Pooh Camp

By Sarah Ward.



FRIDAY

- 7.00 PM Arrive and unpack
- 7.45 Colour and laminate placemats
- 8.15 Supper
- 8.30 Teeth , lights out

SATURDAY

No.

0.50	
6.30 AM	Rise and Dress
7.00	Duties
7.30	Breakfast
8.30	Duties
9.00	Go on an "expotition" to the North Pole (Pooh Wide Game).
10.00	Morning Tea
10.30	Make Pooh mobiles and a bouncy Tigger
12.00	Lunch
1.00 PM	Duties
1.30	Finish mobiles and Tiggers
3.30	Hunt for Eeyore's tail
4.30	Afternoon tea
5.00	Showers
5.30	Duties
6.00	Dinner
7.00	Duties
7.15	Campfire at the House at Pooh Corner
8.15	Supper
8.30	Teeth, lights out.

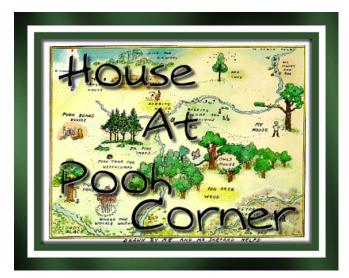


Sunday

- 6.30 AM Rise and Dress
- 7.00 Duties
- 7.30 Breakfast
- 8.30 Duties
- 9.00 Pooh-sticks and other water activities
- 10.30 Morning tea
- 11.00 Paint Pooh faces
- 12.00 Lunch



- 1.00 Duties
- 1.30 Guides Own
- 1.45 Duties
- 2.00 Bye Pooh! depart.









SATURDAY BREAKFAST

Fruit Cereal Toast with Jam, Vegemite.

SATURDAY LUNCH

Pizza Subs

SATURDAY DINNER

Spaghetti Bolognese Sumores Icecream

SUNDAY BREAKFAST

Fruit Cereal Toast with Jam, Vegemite.

SUNDAY LUNCH

Ham & Salad Rolls

MORNING & AFTERNOON TEAS

Homebake & Cordial

SUPPER Biscuits and Milo



WINNIE THE POOH WIDE GAME

Christopher Robin would like to welcome you to A Hundred Acre Wood.

1. The first thing you need to do is help Pooh catch a Woozle.

Pooh catches Woozles by tracking them. To help Pooh you need to find cards with these tracks on and you have to find them in order. If you find a card that is not in order you have to leave it there (remember where you found it) until you get to that card. The order is Ace, 2, 3, 4, 5, 6, 7, 8, 9, 10, Jack, Queen, King.

Eeyores are looking for cards with these tracks on - *

Rabbits are looking for cards with these tracks on - \mathbf{v}

Tiggers are looking for cards with these tracks on - \blacklozenge

Kangas are looking for cards with these tracks on - \clubsuit

- 2. **Eeyore** has lost his tail again. Each member of the patrol has to have a turn to pin on Eeyore's tail only trouble is that you have to be blindfolded. Take a tail each and write your name on it a pin and blindfold will be supplied by the leader in charge of this activity.
- 3. **Pooh** the bear with very little brain invents Pooh-sticks, such a marvelous game that he even gets Eeyore to join in and have fun. Now your patrol has to sit down for 15 minutes and invent a game with any things you see around you. It has to be as much fun so that Eeyore will join in, so play it until it is just right and then remember it to show Christopher Robin and the others in A Hundred Acre Wood how to play it at the end.
- 4. Piglet rescues Owl and Pooh from Owl's house which has been blown over by the wind. Everyone agrees that Piglet has done a very grand thing. On his way to tell the others about Owl and Pooh's plight, Piglet passes by a number of injured people in the woods. Piglet hopes you can help. Three of your six have to pretend to be the injured people who have the following injuries. The other three have to give them first aid. First Person has sprained their ankle Second Person thinks they have broken their arm Third Person has a gash on their head.
- 5. **Christopher Robin** told Pooh that he saw a heffalump today. Pooh has made up his mind that he must find a heffalump. You must help Pooh find the bits of the clue that were chewed up and hidden by the heffalump and put them together to find the directions to the heffalump.
- 6. It has started to snow in the Hundred Acre Wood and it is very cold. After a walk in the snow when Piglet and Pooh have decided they are very cold, they start to feel sorry for Eeyore. It occurs to them that everyone has a house except Eeyore. Piglet and Pooh decide to

build Eeyore a house – you must help them. Using the materials on hand build Eeyore a house.

7. Now you need to show all the inhabitants of A Hundred Acre Wood your game. Go and join the Brownie Ring and Christopher Robin will let you have a turn to show the others your game and the heffalump you found.

CAMPFIRE Teddy Bears Picnic

If you go down to the woods today You're sure of a big surprise If you go down to the woods today You better go in disguise For every bear that ever there was Will gather there for certain because Today's the day the teddy bears have their picnic

At six o'clock their mummys and daddys will take them home to bed Because they're tired little teddy bears If you go down to the woods today You're sure of a big surprise If you go down to the woods today You better go in disguise For every bear that ever there was Will gather there for certain because Today's the day the teddy bears have their picnic

Winnie the Pooh

Deep in the hundred acre wood Where Christopher Robin plays You will find the enchanted neighbourhood Of Christopher's childhood days A donkey named Eeyore is his friend And Kanga and little Roo There's Rabbit and Piglet And there's Owl But most of all Winnie the Pooh

Winnie the Pooh Winnie the Pooh Tubby little cubby all stuffed with fluff He's Winnie the Pooh Winnie the Pooh Willy nilly silly old bear

The other day, I met a bear, A great big bear, away out there.

He looked at me. I looked at him. He sized up me. I sized up him.

He said to me, why don't you run; It's plain to see you've got no gun.

And so I ran, away from there, But right behind me came that bear.

Then up ahead, I saw a tree, a great big tree, oh lordy me.

The nearest branch was ten foot up I'd have to jump and try my luck.

Winnie the Pooh Winnie the Pooh Tubby little cubby all stuffed with fluff He's Winnie the Pooh Winnie the Pooh Willy nilly silly old bear

The Other Day, I Met a Bear

And so I jumped into the air, but I missed that branch, away up there.

Now don't you fret, and don't you frown, 'cause I caught that branch, on my way down.

That's all, that's all, there is no more until I meet, that bear once more.

The moral of this story is Don't talk to bears while in the woods.

We're Going on a Bear Hunt

(children repeat each line after adult)
We're going on a bear hunt,
We're gonna catch a big one,
What a beautiful day,
We're not scared.
Oh ,oh!
Grass,
Long, wavy, grass.
We can't go over it,
We can't go under it,
We've gotta go throught it!
Swishy swashy, swishy swashy.

We're going on a bear hunt, We're gonna catch a big one, What a beautiful day, We're not scared. Oh ,oh! Mud, Thick, oozy mud. We can't go over it, We can't go under it, We've gotta go throught it! Squelch squelch, squelch squelch

We're going on a bear hunt, We're gonna catch a big one, What a beautiful day, We're not scared. Oh ,oh! A river, A deep, cold river. We can't go over it, We can't go under it, We've gotta go throught it! Splish splosh, splish splosh. We're going on a bear hunt, We're gonna catch a big one, What a beautiful day, We're not scared. Oh ,oh! A forest, A big, dark forest. We can't go over it, We can't go under it, We've gotta go throught it! Stumble trip, stumble trip.

We're going on a bear hunt, We're gonna catch a big one, What a beautiful day, We're not scared. Oh ,oh! A cave, A scary, dark cave. We can't go over it, We can't go under it, We've gotta go throught it! Tiptoe, tiptoe.

(say the following verse all together and quickly) OH NO IT'S A BEAR!!! Quick! Through the cave, tiptoe, tiptoe, Through the forest, stumble trip, stumble trip, Through the river, splish splosh, splish spolosh, Through the mud, squelch squelch, squelch squelch, Through the grass, swishy swashy, swishy swashy. Run to the house, run up the stairs, Oh oh forgot to shut the door! Run back downstairs, shut the door, Run back up, to the bedroom, Jump into bed, pull up the covers, WE ARE NEVER GOING ON A BEAR HUNT AGAIN!!

Tigger's Song (Written by: Richard M. Sherman and Robert B. Sherman)

The wonderful thing about tiggers, Is tiggers are wonderful things, Their tops are out of rubber, Their bottoms are made out of springs, They're bouncy, trouncy, flouncy, pouncy, Fun! Fun! Fun! Fun! Fun! But the most wonderful thing about tiggers is I'm the only one!

Oh, the wonderful thing about tiggers Is tiggers are wonderful chaps They're loaded with vim and with vigor, They love to leap in your laps. They're jumpy, bumpy, clumpy, thumpy, Fun! Fun! Fun! Fun! But the most wonderful thing about tiggers is I'm the only one!! Tiggers are cud-dl-y fellows, Tiggers are awfully sweet, Everyone else is jealous, That's why I repeat and repeat: The wonderful thing about tiggers, Is tiggers are wonderful things, Their tops are made out of rubber, Their bottoms are made out of springs, They're bouncy, trouncy, flouncy, pouncy Fun! Fun! Fun! Fun! FUN! But the most wonderful thing about Tiggers Is I'm the only one!! Yes, I'm the only one (GRRrrrrr...) ooOOoooOOoooOOOO

Little Bear

(to the tune of frere jacques)

Are you sleepy, Are you sleepy Little bear, little bear? Wintertime is coming, Wintertime is coming, Very soon, very soon. Find a cave, Find a cave, Little bear, little bear Wintertime is here, Wintertime is here, Go to sleep, go to sleep.

Are you sleeping?, Are you sleeping? Little bear, little bear? You will wake in springtime In the warm, warm springtime Little bear, little bear Time to wake up, Time to wake up Little bear, little bear Springtime is here, springtime is here Wake up now, wake up now!

Bear song Sung to: "Row, row, row your boat" Hug, hug, hug your bear Squeeze him very tight Hold him high Help him fly Then hug with all your might.

The Bear Went Over The Mountain

sung to the tune of "For He's a Jolly Good Fellow)

The bear went over the mountain, the bear went over the mountain The bear went over the mountain, to see what he could see. And all that he could see, and all that he could see Was the other side of the mountain, the other side of the mountain The other side of the mountain, was all that he could see.

For he's a jolly good fellow, for he's a jolly good fellow For he's a jolly good fellow, which nobody can deny. Which nobody can deny, which nobody can deny For he's a jolly good fellow, for he's a jolly good fellow For he's a jolly good fellow, which nobody can deny.

The bear went over the river, the bear went over the river The bear went over the river, to see what he could see. And all that he could see, and all that he could see Was the other side of the river, the other side of the river The other side of the river, was all that he could see.

For he's a jolly good fellow, for he's a jolly good fellow For he's a jolly good fellow, which nobody can deny. Which nobody can deny, which nobody can deny For he's a jolly good fellow, for he's a jolly good fellow For he's a jolly good fellow, which nobody can deny.

House At Pooh Corner

Christopher Robin and I walked along Under branches lit up by the moon Posing our questions to Owl and Eeyore As our days disappeared all too soon But I've wandered much further today than I should And I can't seem to find my way back to the Wood

So help me if you can I've got to get Back to the House at Pooh Corner by one You'd be surprised, There's so much to be done Count all the bees in the hive Chase all the clouds from the sky Back to the days of Christopher Robin and Pooh

Winnie the Pooh doesn't know what to do Got a honey jar stuck on his nose He came to me asking help and advice And from here no one knows where he goes So I sent him to ask of the Owl if he's there How to loosen a jar from the nose of a bear

Help me if you can I've got to get Back to the House at Pooh Corner by one You'd be surprised, There's so much to be done Count all the bees in the hive Chase all the clouds from the sky

DUTIES

3 Patrols COOKS - supervised by QUARTERMASTER

- 1. Wash hands and go to Quartermaster at duty time
- 2. Help Q.M. get meals ready wash salad/vegies, peel/cut vegies & fruit, etc.
- 3. Help serve meals
- 4. Wash up, wipe up and put away all cooking utensils
- 5. Sweep and tidy kitchen
- 6. Clear tables after meals





MAIDS - supervised by FIRST AIDER

- 1. Go to First Aider at duty time
- 2. Tidy/clean bedrooms, bathrooms and toilets
- 3. Hang washers & towels out to dry
- 4. Check if soap needs refilled or bins emptied for First Aider to do.
- 5. Keep games/craft materials tidy.
- 6. Wipe tables and tidy dining area

WAITRESSES supervised by assistant LiC or assistant QUARTERMASTER

- 1. Wash hands and go to assistant at duty time
- 2. Lay tables for meals
- 3. Choose grace for meals
- 4. Put away any unused cutlery after the meal
- 5. Wash, dry up & put away any shared eating utensils (and hang tea towels to dry if no kitchen maids)
- 6. Take meals to table & check water jug is on table



LEADERS NOTES AND APPENDIX:

BACKGROUND: This camp is designed for a young age-group camping indoors, it can of course be adapted. Consider offering some activities to girls doing their Baden Powell awards, they may need to achieve the challenges.

ACTIVITIES:

Placemats - These can be pages from a bought colour in book, or downloaded colour-ins from http:// coloringbookfun.com/pooh/. These can then be laminated to take home if you have access to a laminator and power. These are used each meal.

Widegame - For **1**. A full deck of cards (without jokers) is to be hidden in a given area. For **2**, this is a classic game of pin the tail on the donkey - usually available at party shops and newsagents, blindfolds are also necessary. **3** doesn't require preparation but extra challenge can be provided by making them include objects provided into the game. **4** is a first aid challenge, worksheets can be provided to show how each injury should be treated if required, and suitable bandaging etc to be supplied. **5** requires that you tear and screw up the heffalump clue provided in the appendix and hide the pieces - you will need a clue for each patrol. **6** is a building of a shelter - materials may need to be provided depending what is on hand.

Pooh Mobiles - These are designed to hang on a coathanger which each child can bring to camp for the activity (you may need a few extras) or they can be provided. Cutouts of Pooh, Eeyore, Piglet and Kanga are provided in the appendix. Each child colours in their own and uses fishing line to string them from the coathanger - if a laminator is available you can laminate these or use contact to make them more durable.

Bouncing Tigger - The template of tigger is provided. Tigger needs to be coloured in then assembled with fold back fasteners. String can then be used to attach to each body part and Tigger can move! **Eeyore's Tail Hunt** is just a treasure hunt. This can be with clues or as a competition with each patrol having to find tails and the patrol with the greatest number winning.

Pooh Sticks - is a game where small sticks are thrown into moving water under a bridge and watched from the other side of the bridge to see when they come out again. If you don't have a convenient bridge with river near the camp site, then sticks can be put on a tarp or black plastic and each girl given a measured quantity of water to try to 'wash' her stick to the other end of the tarp/plastic. **Facepainting** - This is done on the last day of camp as face paint on sleeping bags is not a good look! Simple ideas are included in the appendix.

CAMPFIRE: Some of the tunes for the songs may be unknown. If so, substitute for suitable songs known by your group.

GUIDES OWN: Some themes for Guides Own may include: friendship, childhood, helping/looking out for one another, resourcefulness, etc.

RISK MANAGEMENT: Because risk management is dependent on the venue where the camp is held, no risk management plan is included - you will need to do your own!









